## Vector Resolution <br> Lesson Notes

## What is a Component?

A vector drawn at an angle can be thought of as having two parts - here, a north and an east part. These parts are called vector components. A vector's components describe the effect of a vector in a given direction. The components of a vector can be determined as perpendicular projections of the vector onto the $x$ - and the $y$-axis.


## Vector Resolution:

The process of determining the mathematical value and direction of a vector's components.

## Two Methods of Vector Resolution

1. Graphical Method
2. Trigonometric Method

## Graphical Method of Vector Resolution:

1. Select a scale and draw the vector to scale in the appropriate direction.
2. Extend $x$ - and $y$-axes from the tail of the vector to the entire length of the vector and beyond.
3. From the arrowhead of the vector, construct perpendicular projections to the x - and the y -axes.
4. Draw the x-component from the tail of the vector to the intersection of the perpendicular projection
 with the x -axis. Label this component as $\mathrm{A}_{\mathrm{x}}$.
5. Draw the y-component from the tail of the vector to the intersection of the perpendicular projection with the $y$-axis. Label this component as $\mathrm{A}_{\mathrm{y}}$.
6. Measure the length of the two components and use the scale to determine the magnitude of the components.

Trigonometric Method of Vector Resolution:
The trigonometric method of vector resolution relies on an understanding of the sine, cosine, and tangent functions.


Example 1
Determine the components of the vector ...

$$
\mathrm{F}=215 \mathrm{~N}, 128^{\circ} \mathrm{CCW}
$$

## Example 2

Determine the components of the vector ...

$$
\mathrm{F}=162 \mathrm{~N}, 254^{\circ} \mathrm{CCW}
$$

## Vector Resolution and the CCW Convention

A shortcut for calculating the components of $\mathbf{A}$ :

$$
A_{x}=A \cdot \cos \theta \quad A_{y}=A \cdot \sin \Theta
$$

where $\mathbf{A}$ is the magnitude and $\boldsymbol{\theta}$ is the CCW from East direction of vector $\mathbf{A}$ (a must).

## Sign Conventions

When using the CCW from East convention to calculate a vector's components, a + or - sign will indicate the direction of the vector.

| $\mathrm{x}:-$ (West) $\mathrm{x}:+$ (East) <br> $y:+$ (North) $y:+$ (North) |  |
| ---: | :--- |
| w: - (West) | $x:+$ (East) |
| $y:-$ (South) | $y:-$ (South) |

